

# Jullie da Paixão Ferreira

## Software Engineer

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Portfolio: <https://www.jullie.dev>

### SUMMARY

- High experience in building scalable, high-performance solutions.
- Contributed to the development of critical systems for the CNJ, directly impacting the efficiency of the Brazilian judiciary.
- Created intuitive interfaces and immersive mechanics, making navigation smoother and more accessible.
- Introduced automated tests for both frontend and backend eliminating repetitive manual tests and boosting efficiency.

### SKILLS

Angular, RxJS, React, Next.js, Redux, Typescript, Javascript, SSR, SSG, Java, Spring, HTML, CSS, Tailwind, Jasmine, Karma, Jest, JUnit, Mockito, PostgreSQL, MySQL, MongoDB, Flyway, RestAssured, Cypress, Selenide, Azure, GitLab, Jira.

### WORK EXPERIENCE

#### Smart Consulting

Software Engineer

Porto - Portugal

May 2025 - Now

- Developing and maintaining fullstack payment-related applications for Natixis as a consultant through Smart Consulting, using Angular and Java. The solutions aim to streamline internal financial workflows and improve user experience for both clients and employees.
- Collaborating closely with stakeholders to gather requirements and implement scalable features that align with business needs. Its a brand new app using the most recent versions of each stack.

#### DBServer

Fullstack Developer

Porto Alegre, RS - Brazil

Sep 2022 - May 2025

- Developed and contributed to the Sispreq project (CNJ's debt payment management system for citizens) using Angular and Java, resulting in the unification of all systems across all courts in the country. This centralization benefited approximately 70% of the Brazilian population by reducing bureaucracy and accelerating the payment process. Collaborated directly with courts to identify and implement their best practices, improving process efficiency by approximately 30%. Additionally, developed the system's public interface, enabling citizens to track the progress of their requests, the chronological order of payments, and essential case information, increasing transparency and accessibility.

- Developed and contributed to an internal candidate and technical challenge management project using React and Java, automating the grading process for the internship program. This solution automatically processed thousands of technical challenges, allowing the technical team to focus only on best practices evaluation. Additionally, implemented a dashboard for management, centralizing event registration with technical challenges and reducing operational effort.
- Contributed to the delivery of a product that promoted awareness of accessibility in a playful and engaging way, especially for people who do not frequently interact with the topic in their daily lives. This approach facilitated awareness and expanded the reach of discussions on digital accessibility. Delivered the entire experience of this digital card game using Java, Spring, TypeScript, and Angular.

#### **+DEV**

Fullstack Developer

**Porto Alegre, RS - Brazil**

Jan 2020 - Apr 2025

- Developed immersive and interactive features on the FiveM platform, creating interfaces and game mechanics that enhanced gameplay and usability.
- Worked closely with server administrators, designers, and developers to design and implement unique features, ensuring an engaging experience for players.
- Improved the experience of over 50,000 players by making interactions more intuitive and fluid, both in interface development and design, to better fit server use cases. This approach resulted in more efficient and accessible navigation within the game.

#### **EDUCATION**

**Estácio de Sá University**

System Development Student

**Porto Alegre, RS - Brazil**

Graduation Date: Dec 2025

#### **LANGUAGES**

- English - Advanced;
- Portuguese - Native Speaker